



2023 - 2023 SCAHA PROPOSED RULE CHANGES

SCAHA Bylaws:

- 4.12 Existing Member Clubs who wish to change jersey style, color or logo must receive Executive Committee approval prior to tryouts. Approved changes will go into effect the upcoming season. Clubs wishing to use a third jersey or special jersey must have Executive Committee approval prior to the jersey being worn. Any club not receiving Executive Committee approval before wearing the unapproved jersey may be fined up to \$3,000. (excludes tournaments)

SCAHA Rules and Regulation:

- 19.01 Any player who participates in SCAHA organized programs, team practices and games must first be registered with USA Hockey and registered/rostered with SCAHA using their legal names. **All participants must complete CAHA's Anti-Bullying and Inclusivity training prior to their participation as a player. Furthermore, prior to a player being rostered or allowed to participate with a team, at least one custodial parent/guardian of said player must also complete CAHA's Anti-Bullying and Inclusivity training. (refer to CAHA Rule 2.1)**
- 19.04 No 8U aged player may play up including in tournament play during the current playing season, August 15 through to April 30th. **This administrative rule is not subject to waiver nor appeal. (refer to CAHA Rule 6.18-4)**
- 23.01 a) Block Recruitment occurs when more than the approved number of players from a final team roster in the previous season is rostered with a different club's team in the new season. The team will not be included in the SCAHA schedule and will be ineligible for post-season playoffs. The approved numbers of players that may join a team from a different club's previous season roster are as follows: For 8U teams only, 8U to 8U teams, 8U - 2 -players; 10U - 5 players; 12U, 14U, 16U and 18U - 6 players. Once notified by the league of a Block Recruitment issue, clubs have up to one week to fix the block recruitment issue in order to be considered in the SCAHA season schedule. All teams of a member club must be part of SCAHA. No independent teams are permitted in SCAHA or CAHA (refer to SCAHA Rule 4.04 and CAHA Rule 1.6). Clubs in noncompliance may be placed on probationary status. (refer to SCAHA Rule 4.08).
- b) When a Coach moves from one program to another the receiving Club can only roster 3 players from the Coach's previous Club/season team. (refer to CAHA Rule 6.27-7)**



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- 24.01 It is the responsibility of all managers/volunteers to use their legal name when completing the following before participating with any team or association (refer to CAHA Rule 2.1-3).
- Register with USA Hockey as a manager/volunteer and must use legal name when registering.
 - Complete the USA Hockey mandated screening (every two years).
 - Complete the USA Hockey SafeSport training (every year). Submit completion certificate to the club.
 - Complete CAHA's Anti-Bullying and Inclusivity training prior to participation as a Manager.**
 - Register on-line with SCAHA website.
 - Managers must complete LOI with Club.
- 25.01 It is the responsibility of all coaches to use their legal name when completing the following before participating with any team or association: (refer to CAHA Rule 2.1-2).
- Register with USA Hockey as a coach and must use legal name when registering.
 - Complete the USA Hockey mandated screening (every two years).
 - Complete the USA Hockey SafeSport training (every year) and submit completion certificate to the Club.
 - Complete CAHA's Anti-Bullying and Inclusivity training prior to participation as a Manager.**
 - Register on-line with SCAHA website.
 - Must complete USA Hockey age specific modules before rostering
 - Complete LOI with Club.
 - Head Coaches are not allowed to be managers
- 27.09 Mercy Rule - Games will go to running time when there is a seven (7) goal differential ~~in the third period at any time during the game without regard as to which period in with the seven (7) goal advantage occurred.~~ Games will not revert back to stop time and final official scores will not reflect a goal differential greater than seven (7) goals.
- ~~27.11 Tier II teams may reschedule games as long as the following criteria are met:~~
- ~~Both teams must agree to the new date, time, and location of the rescheduled game prior to notifying the League Ice Convener and CAHA Tier II Commissioner.~~
 - ~~The new date, time, location must be submitted to the League Ice Convener no less than 10 days of the original scheduled game for approval. Failure to meet the deadline may result in a \$250 fine per rescheduled game.~~
 - ~~Must receive approval from the League Ice Convener no less than 7 days of the original scheduled game.~~
 - ~~The rescheduled game must be played within 30 days of the original game. Failure to play the rescheduled game within 30 days may result in a \$250 fine.~~
 - ~~All rescheduled SCAHA Tier II games must be played by the last SCAHA Tier II League scheduled weekend.~~



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- f) ~~Only one reschedule request may be approved per scheduled game.~~
- g) ~~If the away team requested the reschedule, they shall reimburse the home team for the full cost of the ice for the game.~~
- h) ~~The original scheduled home team is always responsible for the official fees.~~
- i) ~~Disputes regarding the rescheduling of games shall be handled by the League whose decision will be final.~~
- j) ~~These rescheduling rules do not apply to CAHA weekend games.~~

29.03 Prior to December 31, CAHA does not recognize emergency goalies. Any goalie must be legally rostered prior to participation. After December 31, any emergency goalie for a Youth and Girls Tier team must be from a lower level and pre-approved by the CAHA Youth Council. Any emergency goalie for a A/BB/B team must be from a lower level respectively and pre-approved by their respective league (SCAHA, Norcal). **Under no circumstance will an 8U goalie be allowed to play up as an emergency backup goalie for a 10U team. 10UB is the only division that may take a goalie from another 10UB team (lateral), or any age appropriate in-house goalie. (Refer to CAHA Rule 6.22)**

34.06 Each eligible team desiring to participate in the SCAHA Post-Season Playoff Tournament shall submit any tournament fees set by SCAHA ~~in the form of a club check or cashier's check~~ payable to SCAHA no later than seven (7) days prior to the start of the tournament.

34.09 The playing and tournament scoring rules for the SCAHA Post-Season Playoff Tournament will be the same as apply during the regular season except as follows:

- a) All games will be stop-time.
- b) One (1) time-out of 60 seconds is allowed for each team.
- c) If at any time ~~after the start of the 3rd period a seven (7) goal differential exists,~~ **during the game either team has a seven (7) goal advantage,** the game clock shall go to running time and shall not revert back.
- d) Round Robin standings will be determined by points; three (3) points for a win, two (2) points for a win in overtime or shootout, one (1) point for a loss in overtime or shootout and zero (0) points for a loss in regulation.
- e) In regular playoff games, if at the end of three (3) periods of regulation play the game is tied, the game will continue with one (1) 5-minute "sudden-death" **4 on 4** overtime period followed by a 5-man shootout, followed by a 1-man shootout. No player may shoot a second time until the team with the least number of players on its bench has used all its players. In "sudden-death" the winner will be awarded two (2) points for the win and the loser will be awarded one (1) point for the loss.
- f) In Semi-Final and Championship games, the game will continue with regulation-length sudden-death 4 on 4 overtime periods until a winner is determined.
- g) **Tie Breaking Rules to Determine Standings Position:**
 - i. If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie breaking format. If one tie-breaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team or teams are placed, the remaining tied teams shall start the tie breaking process again at step 1. (If all tied teams have not played each other, then proceed to step 2). **Note: A team may go into the tie breaking process having defeated another of the tied teams and still not advance.**
 - ii. The tie-breaker formulas are as follows:



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- 1) The results of the head-to-head games played between the tied teams in the following order:
 - a) Standings – Most points.
 - b) Most total wins (whether in regulation, overtime and shootout).
 - c) Differential – Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
 - d) Quotient – Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tie breaker is required, the teams shall be ranked high to low in descending order of “goals for.”
 - 2) If after applying the formulas of 1 a, b, c or d the tie still exists, the results of all the games played by the teams tied in the following order:
 - a) Most total wins (whether in regulation, overtime and shootout).
 - b) Differential – Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
 - c) Quotient – Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of “goals for.”
 - d) Most periods won – In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
 - e) Quickest first goal – The team that scored the quickest goal in their preliminary round games shall be ranked highest.
 - 3) If the above procedure does not break the tie, the teams shall use a shootout procedure as previously described. Note: if a team forfeits any of its games, and becomes involved in any tie breaking formula to determine its eligibility to advance to the next level of play, the team forfeits all games in the round robin play and the games are recorded as 1-0 victories for the nonoffending team.
- h) If a team intentionally no-shows one (1) or more games in the tournament, all games it has played shall be forfeited and shall be recorded as 1-0 victories for the opposing team(s).
 - i) If the tie still exists after applying the formulas as outlined, the formulas will be applied to all of the games played by the teams tied (not head-to-head).
 - j) There shall be a minimum of four (4) hours between games played on the same day and twelve (12) hours between games played on consecutive days. Time is counted from the end of one game to the start (puck drop) of the next game. No waiver shall be granted in championship games, except with permission of the team which will forfeit its rest period.
- 35.08 Any player receiving a Game Misconduct must serve the penalty in their next scheduled SCAHA game, tournament game or previously scheduled game. In addition, SCAHA Guidelines for serving Game Misconducts are as follows:



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- a) Players and coaches serving a suspension may not have any contact with their team one (1) hour before, during and one (1) hour after the game in which they are suspended.
- b) Coaches who are “asked to leave” games will be assessed a Game Misconduct.
- c) A Game Misconduct **or Match Penalty** assessed in the final game of the season will be served at the start of the following season.
- d) A Game Misconduct assessed in playoffs must be served in the next playoff game. If assessed in the Championship game, the suspension must be served in the first League game the following season.

35.11 When a team has incurred the following penalties in League scheduled games, a penalty review hearing for the Head Coach and/or players may occur. **Possible outcomes of the penalty review hearing include assessing a 30 day suspension, adding probation and/or post season ineligibility for the player(s) and/or Head Coach.**

- a) 10U teams - 275 penalty minutes
- b) 12U, 14U, 16U and 18U teams - 400 minutes
- c) Tier II teams - 550 minutes

35.12 The League will track penalty minute statistics for all game scoresheets. Should a team or individual player incur what is deemed to be an excessive number of penalties for the number of games played, that player or Head Coach may be required to attend a mandatory penalty review hearing. **Possible outcomes of the mandatory penalty review hearing include assessing a 30 day suspension, adding probation and/or post season ineligibility for the player and/or Head Coach.**